BINOMIAL THEOREM

Binomial Expansion

$$(a+b)^n = \binom{n}{0}(a)^{n-0}(b)^0 + \binom{n}{1}(a)^{n-1}(b)^1 + \dots$$

- 1. Second Term, b, include Sign
- 2. Apply Power to every value
- 3. Remember to add +...

Hence

Selective Expansion

Full Expansion

Approximation

Finding Specific Term

$$T_{r+1} = \binom{n}{r} \left(a^{n-r} \right) \left(b^r \right)$$

- 1. SPLIT every term
- 2. REARRANGE & COMBINE
- 3. Compare Powers to find r

Advance

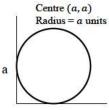


Decide Method

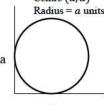
$$\binom{n}{0} = 1$$
 $\binom{n}{1} = n$

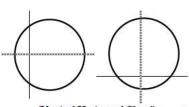
$$\binom{n}{2} = \frac{(n)(n-1)}{2 \times 1}$$

$$\binom{n}{0} = 1$$
 $\binom{n}{1} = n$ $\binom{n}{2} = \frac{(n)(n-1)}{2 \times 1}$ $\binom{n}{3} = \frac{(n)(n-1)(n-2)}{3 \times 2 \times 1}$



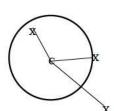
a



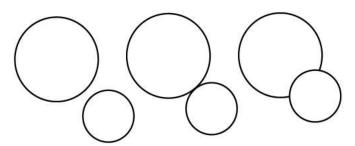


(Vertical/Horizontal Chord) Centre is Midpoint of the 2 Intersections

Position of Coordinates



- 1. Find length of line (Centre to Coordinate)
- If l > r, outside circle
- If l = r, on circle
- If l < r, inside circle



Forming Equation

$$(x-a)^2 + (y-b)^2 = r^2$$
Centre (a, b) Radius: r

Finding Centre & Radius

$$x^2 + y^2 + 6x - 4y + 9 = 0$$

$$x^{2} + 6x + y^{2} - 4y = -9$$

$$(x+3)^{2} + (y-2)^{2} = -9 + 3^{2} + 2^{2}$$

$$\therefore (x+3)^{2} + (y-z)^{2} = 2^{2}$$
Hence, centre = (-3, 2), Radius = 2 units

Follow Complete The Square Rules OR 'Shortcut Formula'

$$x^{2} + 6x + y^{2} - 4y = -9$$

 $x^{2} + 2gx + y^{2} + 2fy + c = 0$

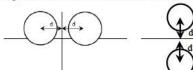
Centre
$$(-g, -f)$$
, Radius $\sqrt{g^2 + f^2 - c}$
Centre $(-3,2)$ Radius $\sqrt{9 + 4 - 9} = 2$

Reflection About Line

- 1. Always remember to sketch.
- 2. Radius of the circle remains the same.

Reflection about Vertical & Horizontal Lines

1. Remember that the Distance between Centre and Mirror is Equal to Distance between Reflected Centre and Mirror

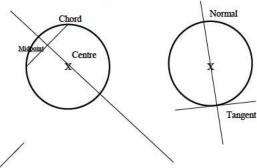


Reflection about Diagonal Lines

- 1. Find the Gradient of Diagonal Line (Mirror)
- 2. Find the Gradient of Perpendicular Line to the Mirror
- 3. Form Equation of Perpendicular Line passing through Centre
- 4. Simultaneous Equation between Equation of Perpendicular Line & Mirror
- 5. Use Midpoint Theory to find the Reflected Centre
- 6. Form the Reflected Circle Equation

Tangent, Chords & Perpendicular Bisector

Perpendicular Bisector of Chord passes through Centre*



COORDINATE GEOMETRY

Perpendicular Bisector

1. Gradient of line:
$$m = \frac{y_1 - y_2}{x_1 - x_2}$$

2. Equation of line:
$$y - y_1 = m(x - x_1)$$

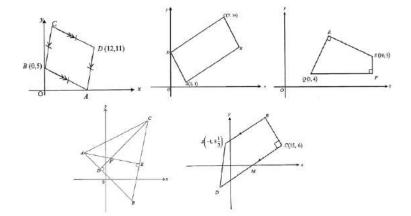
3. Length of line:
$$\sqrt{(x_1-x_2)^2+(y_1-y_2)^2}$$

4. Midpoint Theory:
$$\left(\frac{x_1+x_2}{2}, \frac{y_1+y_2}{2}\right)$$

5. Gradient of Perpendicular Bisector =
$$-\frac{1}{Gradient \ of \ Tangent}$$

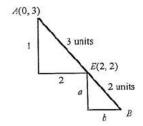
6. Perpendicular Bisector

- -Find Midpoint of Line
- -Find Gradient of Line
- -Find Gradient of Perpendicular Bisector
- -Find Equation of Perpendicular Bisector (Midpoint & Grad)



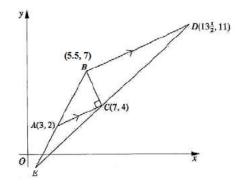
Collinear (Similar Triangle)

- 1. Ratio of Triangles
- 2. Method 1 vs Method 2



Area (Shoe-Lace Method)

- 1, Pick 1 coordinate
- 2. Anti Clockwise
- 3. Repeat First Coordinate



$$= \frac{1}{2} \begin{vmatrix} 3 & 7 & 13\frac{1}{2} & 5\frac{1}{2} & 3 \\ 2 & 4 & 11 & 7 & 2 \end{vmatrix}$$

= 22.5units

DIFFERENTIATION

Chain Rule

$$\frac{d}{dx}(ax+b)^n$$
= $(n)(ax+b)^{n-1}(a)$

Product Rule

$$\frac{d}{dx}f(x)g(x)$$
= $f'(x)g(x) + g'(x)f(x)$

Quotient Rule

$$\frac{d}{dx}\frac{f(x)}{g(x)} = \frac{f'(x)g(x) - g'(x)f(x)}{g(x)^2}$$

Equation of Tangent & Normal

- 1. Gradient of Tangent
- 2. Gradient of Normal
- 3. Forming Equations



Increasing & Decreasing Functions

1. Finding Range

- -Quadratic Inequalities
- -Reverse Quadratic Inequalities
- -Explanation

2. Proving Questions

- -Prove by Deduction
- -Prove by Completing The Square

(Connected) Rate of Change

1. Basic Questions

$$\frac{dy}{dt} = \frac{dy}{dx} \times \frac{dx}{dt}$$
 Decreasing Rate *Put Negative

2. Advance Questions

$$\frac{dx}{dt} = k \times \frac{dy}{dt}$$
 "Double Split"

Mensuration

- *Similar Triangles
- *Pythagoras Theorem *TOA CAH SOH

Maxima & Minima

- 1. First Derivative Test (Box)
- 2. Second Derivative Test

Coordinate Geometry

Mensuration

- *Similar Triangles
- *Pythagoras Theorem
- *TOA CAH SOH

Trigonometry

Differentiate sinx, cosx, tanx only Use Trigo Identities for the rest Process: Power Trigo Bracket

Exponential

$$\frac{d}{dx}e^{f(x)} = f'(x)e^{f(x)}$$

Recall Law of Indices

Logarithm

$$\frac{d}{dx}\ln(f(x)) = \frac{f'(x)}{f(x)}$$

Recall Law of Logarithm

Simplifying

Laws of Indices

Basic Rules Negative Powers Fractional Powers Zero Powers

$$y^{a} \times y^{b} = y^{a+b}$$

$$y^{a} \div y^{b} = y^{a-b}$$

$$(y^{n})^{m} = y^{nm}$$

$$y^{-1} = \frac{1}{y}$$
 $\begin{pmatrix} x \\ - \end{pmatrix}^{-1} = \begin{pmatrix} y \\ - \end{pmatrix}$

$$y^{\frac{1}{2}} = \sqrt{y}$$

$$y^{\frac{1}{3}} = \sqrt[3]{y}$$

$$y^0 = 1$$

Solving Compare Power Add Ln Substitution

- Change Base
- Combine to Single Base
- Compare Powers
- 1. Change Base
- 2. Combine Base OR Combine Powers (Adv.)
- 3. Add Ln and Solve
- 1. Change Base
- Split Powers
- 3. EXACT SAME Exponential, apply Substitution

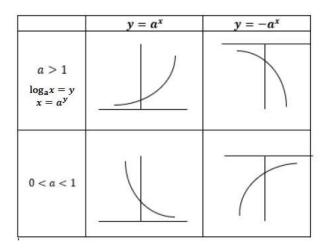
Word Problems

1. Standard Exponential Solving Questions

Advance Questions

- 1. Take note of Inequality Question
- 2. ROUND UP/DOWN
- 3. Infinity/Long Run Questions

Graphs



INTEGRATION

Indefinite Integral

$$\int (ax+b)^n dx = \frac{(ax+b)^{n+1}}{(n+1)(a)} + C$$

Definite Integral

$$\int_{b}^{a} (ax+b)^{n} dx = \left[\frac{(ax+b)^{n+1}}{(n+1)(a)} \right]_{b}^{a}$$

Trigonometry

$$\int psin(qx+r) dx = \frac{-pcos(qx+r)}{q} + C$$

$$\int pcos(qx+r) dx = \frac{psin(qx+r)}{q} + C$$

$$\int psec^{2}(qx+r) dx = \frac{ptan(qx+r)}{q} + C$$

In our syllabus, we only learn to integrate $\sin x, \cos x, \sec^2 x$. Apply identities if other trigo are tested.

Exponential

$$\int e^{f(x)} dx = \frac{e^{f(x)}}{f'(x)} + C$$

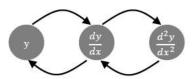
Recall Law of Indices

Logarithm

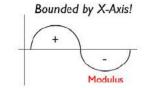
$$\int \frac{f'(x)}{f(x)} dx = \ln f(x) + C$$

Recall Partial Fractions If the Denominator is not Linear, Apply Algebra Integration

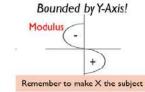
Curves



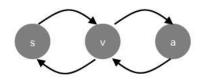
Rate of Change



Area (Region)



Kinematics



- 1. Find displacement, velocity, acceleration
- 2. Find time during Instantaneous Rest
- 3. Find minimum/maximum velocity
- 4. Total Distance (First 5s vs. Fifth Second)
- 5. Average Speed
- 6. 2 Collisions (Same distance travelled)

LINEAR LAW

Paper 1

Are you in the Linear World or Non-Linear World

Paper 2

We can replace the x and y base on the AXIS. LINEARISING the equation.

1. Equation of Line: $y - y_1 = m(x - x_1)$

2. Process of Linearizing Non-Linear Functions Remember the generic formula:

$$y = mx + c$$

Gradient and y intercept MUST be a CONSTANT.

(Curve)?

Remember that we sketch NEW y axis against NEW x axis.

- 1. Linearise Equation
- 2. Find New Coordinates
- 3. Draw your Line
- 4. Find Gradient & Y Intercept

LOGARITHM

Simplifying

 $\log_a y$ is read as logarithm of y to base a

$$\log_a a = 1$$
 $\log_{10} a = \lg a$
 $\log_a 1 = 0$ $\log_e e = \ln e = 1$

Laws of Logarithm

Product Law: $\log_a x + \log_a y = \log_a(xy)$

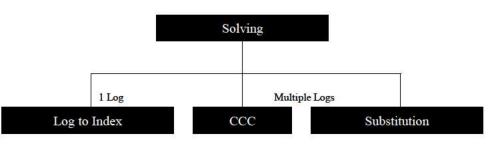
Quotient Law: $\log_a x - \log_a y = \log_a \frac{\pi}{y}$

Power Law: $r \times \log_a x = \log_a x^r$

Changing Base: $\log_a b = \frac{\log_c b}{\log_c a}$

New Base

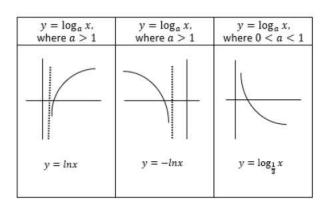
Changing Log to Index Form: $\log_a x = y \rightarrow x = a^y$



- $1. \quad \log_{\mathbf{a}} \mathbf{y} = \mathbf{x}$
- $2. \quad y = a^x$

- 1. Change to same base
- 2. Combine to single Log
- 3. Cancel Log on both side
- 1. Change to same base
- EXACT SAME Log, apply Substitution

Graphs



NATURE OF ROOTS

Finding Ranges

$b^2-4ac<0$	No Roots	No Real Roots or Imaginary Roots or Graph is always positive (Completely Above x-axis) or Graph is always negative (Completely below x-axis)		
$b^2 - 4ac = 0$	I Roots	Real & Equal or Real & Repeated Roots		
$b^2-4ac>0$	2 Roots	Real & Distinct Roots or Different Roots		
$b^2-4ac\geq 0$	I / 2 Roots	Graph has real roots or Graph Intersects the x axis		
_	2 Roots	s I Roots No Roots		

$b^2-4ac<0$	No Intersect	Line Does Not Intersect The Curve	
$b^2 - 4ac = 0$	I Intersect	Line is tangent to Curve or Intersects Curve at one Point	
$b^2 - 4ac > 0$	2 Intersect	Line Intersects curve at 2 points	
$b^2-4ac\geq 0$	I / 2 Intersect	Line Intersects / Meets Curve (May mean 1 or 2 points, consider both)	
2 Inter	section	I Intersection No Intersection	

When to Reject?

We reject ranges on these scenarios:

- 1) Graph of $ax^2 + bx + c$, a cannot be 0.
- 2) Graph is always Positive, coefficient of x^2 cannot be Negative.
- 3) Graph is always Negative, coefficient of x^2 cannot be Positive.

Proving & Showing

Deduction

Apply this method when Conditions are given.

This allows you to break the equation into smaller pieces and explain step by step.

This is why it's called Proving through Deduction.

Completing The Square

Apply this method when you see a **Quadratic Equation.**

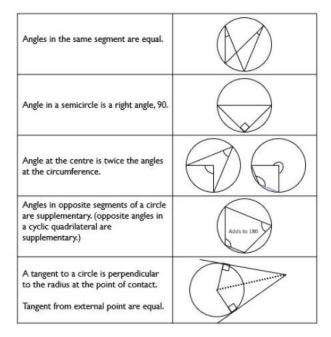
We are unable to prove whether $k^2 - 20k + 111$ is always Positive or Negative.

Through Completing The Square, we transform the equation into $(k-10)^2 + 12$.

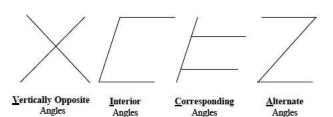
Now, we can easily explain ©

PLANE GEOMETRY

Circle Properties



Angle Properties



Congruence and Similarity

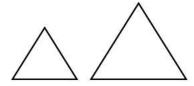
Congruent Triangles





You can prove by SSS, SAS, AAS, RHS You CANNOT prove using AAA or ASS!

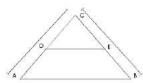
Similar Triangles



All 3 Corresponding Angles are same (AA)

All 3 Corresponding Sides have the same RATIO.

2 of the Corresponding Sides have the same <u>RATIO</u> & included Angles are the same.

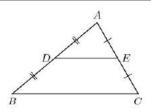


Triangle CDE is similar to CAB.

 $\frac{DC}{AC} = \frac{EC}{BC}$

Diagram is confusing, Look the name of triangle

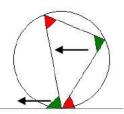
Midpoint Theorem

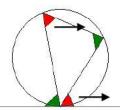


D is a midpoint of AB E is a midpoint of AC DE is parallel to BC

This means that ADE is similar to ABC. Therefore, $DE = \frac{1}{2}BC$

Alternate Segment Theorem





POLYNOMIALS & PARTIAL FRACTION

Finding Unknown Values

Substitution Method Compare Coefficients Remainder/Factor Theorem

By RT,
$$f(x) = R$$

By FT, $f(x) = 0$

Forming Original Equation*

- 1. Check Degree
- 2. Check Coefficient
- 3. Formation of Equation

Solving Cubic Equation

Hence

- 1. Nature of Roots
- 2. Surds
- 3. Replacement Qn
- 1. Mode 3,4 (Casio Calc)
- 2. Factor Theorem
- 3. Long Division
- 4. Solve

Factorising Cubic Equation

$$x^3 + y^3 = (x + y)(x^2 - xy + y^2)$$

$$x^3 - y^3 = (x - y)(x^2 + xy + y^2)$$

1	Check	Impro	ner vs	Proper	Fraction
1.	CHICK	IIIIDIO	DCI VS	TIODCI	Traction

- 2. If Improper, do Long Division
- 3. Fully Factorise Denominator

Case 1: Linear	
Case 2: Square	
Case 3: Quadratic	

Case	Fraction $\frac{N(x)}{D(x)}$	Form of denominator, D(x)	Partial Fraction Form (where A, B and C are unknown constants
1	$\frac{N(x)}{(ax+b)(cx+d)}$	Linear Factors	$\frac{A}{ax+b} + \frac{B}{cx+d}$
2 $\frac{\frac{N(x)}{(ax+b)^2}}{\frac{N(x)}{(ax+b)(cx+d)^2}}$		Repeated Linear Factors	$\frac{A}{ax+b} + \frac{B}{(ax+b)^2}$
	Linear and Repeated Linear Factors	$\frac{A}{ax+b} + \frac{B}{cx+d} + \frac{C}{(cx+d)^2}$	
$3 \frac{N(x)}{(ax+b)(x^2+c^2)}$		Linear and Quadratic (which cannot be factorised) Factors	$\frac{A}{ax+b} + \frac{Bx+C}{x^2+c^2}$

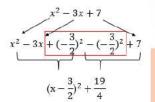
$$\frac{1}{(x+2)(x+3)} = \frac{A}{x+2} + \frac{B}{x+3}$$

$$\frac{1}{(x+2)(x^2+3)} = \frac{A}{x+2} + \frac{Bx+C}{x^2+3}$$

$$\frac{1}{(x+2)^2} = \frac{A}{x+2} + \frac{B}{(x+2)^2}$$

QUADRATIC FUNCTIONS

Completing The Square



Coefficient of x^2 must be: Positive and One

Factorise if it is not e.g. $-2x^2 + 4x + 8$ $= -2(x^2 - 2x - 4)$ Then you conduct C.T.S, on the expression in Bracket.

When x2 is not 1

$$-2x^{2} + 4x + 8$$

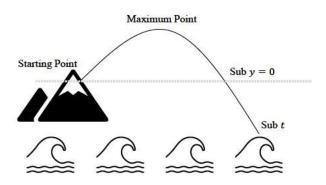
$$= -2(x^{2} - 2x - 4)$$

$$= -2[(x^{2} - 2x + (\frac{-2}{2})^{2} - (\frac{-2}{2})^{2} - 4]$$

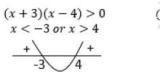
$$= -2[(x - 1)^{2} - 5]$$

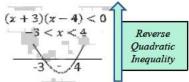
$$= -2(x - 1)^{2} + 10$$

Application



Quadratic Inequalities





Step 1: Flush everything to the left and rearrange according to $ax^2 + bx + c$

Step 2: Simplify and rearrange according to $ax^2 + bx + c$

Step 3: Solve your quadratic inequalities

Note: Always ensure x^2 is Positive, If it's negative, divide and FLIP Your INEQUALITY SIGN.

Reverse Inequalities

Step 1: Given that x < -3 or x > 2Step 2: (x + 3)(x - 2) > 0 (Reverse and Form Back Original)

Step 3: $x^2 + x - 6 > 0$ (Expand)

Simplifying

Multiplication: Division: Addition & Subtraction: $\sqrt{a} \times \sqrt{b} = \sqrt{ab}$ $2\sqrt{3} + 5\sqrt{3} = 7\sqrt{3}$ $a \times \sqrt{b} = a\sqrt{b}$ $4\sqrt{2} - \sqrt{2} = 3\sqrt{2}$ $c\sqrt{a} \times d\sqrt{b} = cd\sqrt{ab}$ $\sqrt{a} \times \sqrt{a} = a$ Similar Terms can be $b\sqrt{a} \times b\sqrt{a} = b^2a$ added or subtracted Number × Number, **Key to Solving Surds:** Surd × Surd Simplify all Surds to their simplest forms $\sqrt{50} = 5\sqrt{2}$

 $\sqrt{27} = 3\sqrt{3}$

Train your speed in Surds Expansion. It is back to Special Products. $(a+b)^2 = a^2 + 2ab + b^2$ $(a-b)(a+b) = (a^2 - b^2)$

Rationalisation

$$\frac{2}{3\sqrt{5}} \times \frac{\sqrt{5}}{\sqrt{5}}$$

$$\frac{2}{\overline{5} - 3} \times \frac{\sqrt{5} + 3}{\sqrt{5} + 3}$$
 $\frac{2}{\sqrt{5} + 3} \times \frac{\sqrt{5} - 3}{\sqrt{5} - 3}$

TRIGONOMETRY

Simplifying

- 1. Trigonometric Special Angles
- 2. Basic Angles
- 3. Trigonometric Identities
- 4. Addition Formula
- 5. Double Angle Formula
- 6. Half Angle Formula

Н		Degree.	nversio & Radia = π rad	n)
0		Spec	ial Angl	Q
A	100	1	1	4
Theorem, $H^2 = A^2 + O^2$	Cm.	1/2	1 70	1
$\cos \theta = \frac{A}{H}$ $\sin \theta = \frac{O}{H}$	1944	h	ï	48
gative Angles	1	rigo Fur	ections	
$-\theta$) = $-\sin\theta$ $-\theta$) = $\cos\theta$ $-\theta$) = $-\tan\theta$	c	$\sec \theta = \frac{1}{t}$ $\csc \theta = \frac{1}{t}$ $\cot \theta = \frac{1}{t}$	1	

Graphs

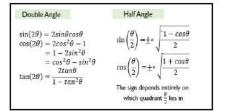
- 1, Basic Graph Shapes (sin, cos, tan)
- 2. Obtaining Amplitude, Period, Shifting
- 3. Application to Real World Context

Graphs	
Amplitude Period I Cyde	Amplitude Pariol I Cyde
$y = a\sin(b\theta) + c$	$y = a\cos(b\theta) + c$
$a = Amplitude (H)$ $Period = \frac{260}{a} (Thi)$ $c = Shift Up or D$	

$y = stan(b\theta) + c$ $\begin{vmatrix} Period \\ 1 \text{ Cycle} \end{vmatrix}$ a = Amplitude(Infinity) $Period = \frac{190}{2}(Thinner or Fatter)$ c = Shift Up or Down

Addition

 $\sin(A \pm B) = \sin A \cos B \pm \cos A \sin B$ $\cos(A \pm B) = \cos A \cos B \mp \sin A \sin B$ $\tan(A \pm B) = \frac{\tan A \pm \tan B}{1 \mp \tan A \tan B}$



Quadrants

Step 1: Identify Quadrant

Step 2: Draw your Triangle

Step 3: Label the Sides of the Triangle

(Please be careful of the Signs)

Step 4: Find all the sides (Pythagoras)

Step 5: Solve

Solving

- 1. Simplifying
- 2. Basic Angle
 - -Ensure it is Positive
 - -Check Radian or Degree
- 3. Quadrant (ASTC)
- 4. Domain (Change Domain if required)
- 5. Solve

R Formula

- 1. Find Right Angle Triangle
- 2. Find more Theta, θ
- 3. Never CUT Theta, CUT 90°
- 4. Max/Min Value & it's θ
- 5. Solving

R Formula

 $a \sin \theta \pm b \cos \theta = R \sin(\theta \pm \alpha)$ $a \cos \theta \pm b \sin \theta = R \cos(\theta \mp \alpha)$

 $R = \sqrt{a^2 + b^2}, \qquad \alpha = \tan^{-1}(\frac{b}{a})$

Step 1: Prove Equation Step 2: Apply R Formula Step 3: Application Question Max/Min Value, Find Value